

'A TOUCH OF MAGIC'



DUO
CENTER COMMAND



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So Exciting!

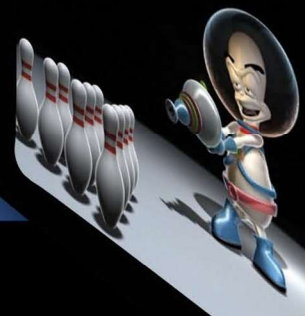
Introducing... Team Tenpin!®

Ten **lovable** pin characters that enhance the bowlers experience and **celebrate** strikes, spares and much more.

Queen



THE RULER OF THE LANES.
WHEN SHE GIVES THE ORDER,
THE PINS HAD BETTER FALL...
OR IT'S OFF WITH THEIR
HEADS



3 Bowler Interface



HELP MENU Easy to use menu guides the player through options such as: Skipping and Resuming play for any bowler, Viewing all games played so far, Viewing games from other lanes, and many more functions.

PLAYER AVATARS Bowlers can easily choose from a list of fun characters or, if they belong to the frequent bowler's database, their own photo which can be imported or created from the control counter using a standard web cam.



1. BOWLER'S EYE

Bowler's Eye is Computer Score's unique Bowler Form Replay, with optional camera mounted either at the overhead monitors or on the ceiling facing the bowlers.

As well as being a great coaching tool, open players love seeing their style shown up on the big screens.



2. PIN ACTION REPLAY

Computer Score's unique live video replay of the pin action. The last replay shown can also be re-run at any time from a single key press.

This feature is great for showing what pin combination is needed for a pin stand or even for boasting to your friends about that last miraculous split pickup!



3. SPARE MAKER

Get more information than just the scoregrid. The sparemaker function gives a 3D representation of the pins standing from a different perspective as well as advising the best aiming point for the bowler.

These three functions occur automatically while the players are waiting for the pinspotter to perform its cycle, ready for the next player.

Game 2 of 2

	1	2	3	4	5	6	7	8	9	10	TOTAL
Zoe	65	20	39	48	68	86	96	>>>			161
Liz	52	19	28	47	56	76	86				138
	117	39	67	95	124	162	182				299

TEAM JUDGEMENT

	1	2	3	4	5	6	7	8	9	10	TOTAL
David	79	10	24	32	42	53	64				143
Mark	55	9	28	37	57	76	85				140
	134	19	49	69	93	129	149				283

DOUBLE TROUBLE

Luri Hams Team Floss
Team Score: 134
Avg: 135

Analysis
Team Scores

Select to view options.

Tenpin
COOLANGATTA TWEED HEADS
www.tweedtenpin.com.au

facebook.com/tweedtenpin

WELCOME
THE MAY-BEES
COOLANGATTA TWEED TENPIN
Lane 9

Wait For Game To Start
Not Ready To Play

Player 1
THE MAY-BEES
Select a player:

- 1 Marlene Maher Hcp 01
- 2 Dacie Hood Hcp 52
- 3 L Garden-Smith Pre 61
- 4 Elaine Stoll Hcp 48

Select to view options.

SCORE ANALYSIS & STATS The engine room for competition bowler information. Your league bowlers will appreciate the clean displays showing statistical information and graphs about their game. Unlike other systems, Computer Score understands that bowling IS the entertainment.

WELCOME Every time you start a lane, the players are presented with a welcome screen which shows your Logo, the group booking name, or league team name as well as the lane number for the bowlers to find.

STACEY

EVERYBODY'S FAVOURITE
CHEERPIN. NOT THE
BRIGHTEST PIN ON THE
DECK BUT, GO PIN GO!



5 Hardware Features

Step 2. Pinsetter Model Type

Press **M**

Press the M key to scroll through the different Brands and Types of Pinsetter/Pinotters to select the correct type for these lanes.

- Brunswick A2
- Brunswick GS92-98
- Brunswick GS-X
- AMF 82_30
- AMF 82_70
- AMF 82_70MP
- AMF 82_90

Requires APS and 2nd Ball Connections



Select YOUR Pinsetter Model Type, and DUO will adapt to the machine.

Troubleshooting

- Select..
- 1** Check Odd Lane Pinsetter Connections
 - 2** Check Even Lane Pinsetter Connections
 - 3** Review Last Score on the Odd Lane
 - 4** Review Last Score on the Even Lane
- N** Network Options **F** Fine Tune the Scoring Setup
- V** View Scoring Log **A** Adjust Camera



* Self-Installation is simple and effective, or you can request installation by qualified representatives

Step 3. Set Options

Press to change...

- | | | |
|--|--------------------------|-----|
| 1 Automatic display of the score. | <input type="checkbox"/> | Yes |
| 2 Automatic Cycle on Tenth Frame. | <input type="checkbox"/> | Yes |
| 3 Display a Foul in Competition Play. | <input type="checkbox"/> | Yes |
| 4 Display a Foul in Open Play. | <input type="checkbox"/> | Yes |
| 5 Automatically Control the Bumpers. | <input type="checkbox"/> | Yes |
| 6 Connected to a Control Computer. | <input type="checkbox"/> | Yes |
| 7 Scorer Cycles Light Balls. | <input type="checkbox"/> | Yes |
| T Monitor control codes | <input type="checkbox"/> | |



The Duo Setup Wizard is so easy!

Step 4. Calibrate Odd Lane Ball Speed

← Odd **M** MPH

Press F as ball passes the Foul Line

or **K** KPH



Enlist the help of another person to bowl a medium speed ball down the centre of the Odd lane. (The ball is not to fall in the gutter). Press the F key just as their ball passes the Foul line at the start of the lanes.



It guides you, Step by Step, through the Setup process!



Pixie

THIS FUNKY FAIRY IS ALWAYS ON HAND WITH A 'PINCH OF FAIRY DUST'

Game Command

Game Command© is an optional feature which works with your existing Projection Screens that you are using for Music Videos and features 9 different games that add interest and excitement to your Disco Bowling Program and other events.

The games engage the whole or part of your centre in fun competitions, giving your staff the toll they need to ensure your customers enjoy themselves. The variety of games target different styles of events from social disco, schools, corporate groups, even competition bowling!

The bowlers follow the competition on the big screen while your centre announcer builds the excitement on the microphone.

Xfactor

04 Minutes To Go

1st	Lane 5	11
2nd	Lane 3	7
3rd	Lane 2	5
4th	Lane 6	5
5th	Lane 1	4
6th	Lane 4	2

Thanks for bowling at our centre!

SLICK

LOOK OUT THE KING IS ON THE LANES. LET THE GOOD TIMES ROLL!



PINFALL CHALLENGE

06 Minutes To Go

1st	Lane 5	1 2 0 PINS	7th	Lane 8	6 4 PINS
2nd	Lane 7	1 1 3 PINS	8th	Lane 11	5 5 PINS
3rd	Lane 3	1 1 0 PINS	9th	Lane 4	5 1 PINS
4th	Lane 1	9 9 PINS	10th	Lane 10	5 0 PINS
5th	Lane 9	8 0 PINS	11th	Lane 6	4 0 PINS
6th	Lane 2	7 6 PINS	12th	Lane 12	2 8 PINS

Thanks for bowling at our centre! Become a league.

Xfactor

04 Minutes To Go

1st	Lane 5	11
2nd	Lane 3	7
3rd	Lane 2	5
4th	Lane 6	5
5th	Lane 1	4
6th	Lane 4	2

Thanks for bowling at our centre!

STRIKE IT!

THE FIRST LANE TO BOWL A STRIKE NOW WINS A PRIZE!

recent winners
Time Lane Player

Thanks for bowling at our centre! Become a league bowler

Treasure Hunt

FRAME 1 2 3 4 5 6 7 8 9 10

1ST BALL SCORE

1									
2									
3									
4									
5									
6									
7									
8									
9									
10									

WINNERS

- Major Prize: Lane 2
- Minor Prize: Lane 2, Lane 7, Lane 3, Lane 5

Thanks for bowling at our centre!

PINFALL JACKPOT

Lane 3 is leading

\$ 1.92

17

Thanks for bowling at our centre!

7/10 ATTACK

07 Minutes To Go

1st	Lane 6	1 3 3 POINTS	7th	Lane 12	6 9 POINTS
2nd	Lane 11	1 2 8 POINTS	8th	Lane 10	6 3 POINTS
3rd	Lane 2	9 7 POINTS	9th	Lane 7	6 2 POINTS
4th	Lane 5	8 5 POINTS	10th	Lane 9	5 7 POINTS
5th	Lane 1	8 4 POINTS	11th	Lane 4	4 7 POINTS
6th	Lane 8	7 8 POINTS	12th	Lane 3	2 3 POINTS

Thanks for bowling at our centre! Become a

lucky draw

lane 12

BOWL A STRIKE NOW TO WIN A PRIZE

recent winners
Time Lane Player

g at our centre! Become a league bowler now to receive

SPIN 'N' WIN

LANE 1

Time	Lane	Name	Prize
4:05	1	NESS	Minor
4:05	7	TODD	None
4:04	3	KATE	None
4:04	6	BEN	Major
4:03	4	PAUL	None
4:03	3	PAUL	Minor
4:03	1	FRED	None
4:03	2	ROSS	None

Thanks for bowling at our centre!

Strikes SPARES

07 Minutes To Go

1st	Lane 1	7
2nd	Lane 5	6
3rd	Lane 4	5
4th	Lane 6	4
5th	Lane 2	3
6th	Lane 3	2

ie a league bowler now to receive league exclusive discounts

7 Control Lanes

So Easy!

Keep control on your Center's operation with DUO. Innovative center command screen puts you in complete charge of center functions. "Touch and go" is all it takes!

SARGE

A PIN WITH "TAKE CHARGE" ATTITUDE. WHEN THE SCORE GETS TOUGH, SARGE GETS GOING



[F2] Play Mode

- Allows Practice, Single or Cross-Lane bowling for Competition-style Grids for Open Play - scratch or handicap
- various grid formats

[F4] Move

- Quick, easy and efficient.
- Move the complete score grid, or just players - during the game!
- Moving bowlers is easy and efficient
- Move everybody or just one bowler

[F7] Overrides

- Hardware management, including: enabling / disabling ball speed graphics or kypads in play area, switching or chclng machines, raising or lowering bumpers - manual or automatic, emergency shut down of machines and automatic bumpers



[F1] Center Command Lane Control Functions:

- Open Play options
- League and Tournament Start
- Cash sale and Accounts / Tabs transactions
- Bowler and lane movement
- Score sheet printing
- Bowler management
- Lane management and more

[F5] Messages

- Display High Scores for each lane
- Print a Standing Sheet in Open Play - great for Groups and parties
- Send a message on One lane or All lanes during play
- Display high scores for announcements

[F3] Games Options

- 13 great game choices for corporate, social groups and birthday parties. Can be also used in league or tournament play.
- Great for open or league formats
- Wide variety of a dozen games enhances bowler

[F6] Point of Sale

- Manage all non-game transactions, including deposits, accounts and tabs, pro shop, locker rental and shift details.
- Opening and closing shift functions
- Cash management

So Organised!

Booking Sheet 8

Slow motion icons alert the operator to take action with current lane usage

Any "walk-in" bookings are automatically scheduled to the next available lane & time slot giving priority to existing bookings

The booking sheet automatically adjusts for unforeseen circumstances such as lane maintenance requirements

Phone Bookings are easily entered with a minimum of fuss.

Groups that do not arrive are automatically placed into a list of Late Bookings.

Lane bookings displays automatically adjust to avoid clashing with other bookings and leagues

Check Bookings for any day in the future

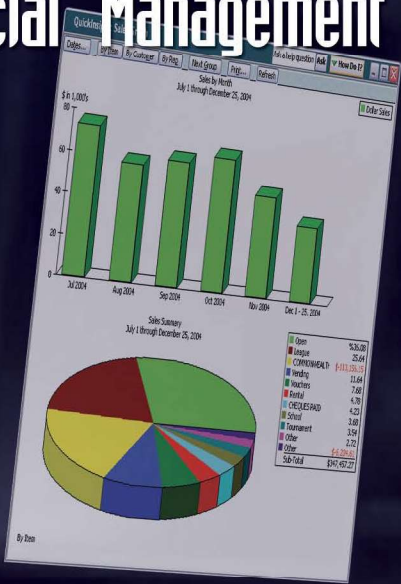
League lanes automatically appear on booking sheet using leagues' schedules of play

Birthday Parties & other bookings can be entered days, weeks or months in advance

ASTRO
A 21ST CENTURY PIN RANGER. TRAVELS THE GALAXY IN SEARCH OF THE PERFECT STRIKE



9 Financial Management



So Controlled!

All your centre's information can be accessed from your home or office computer. Tournament or League results are available in HTML format for export to your website. Set up your own Club Membership from the Address Book Data. All the cash management data and reports can be fully and easily integrated with QuickBooks® including Customer Invoices and Accounts, and QuickBooks class tracking.

Enable Features

Point of Sale

- Lockers
- Tabs & Accounts
- Cash Paid Out
- Deposits
- Bookings & Waiting List
- Meter Entry
- Pro Shop

Control Lanes

- Casino Games
- Turn Machines On & Off
- Cycle Lanes
- Ball Speed
- Lock & Unlock Keyboards
- View Results
- Print Score sheets Yes & No
- League Auto Start

ENABLE FEATURES

Some features of the software may have been turned off to make the software easier to use. With the assistance of your supplier, you may turn on or off some of these features. You will need to enter the PIN numbers below that will enable the features.

OK

Enter the Pin Number as provided by your supplier, then press Enter

More Help
Cancel

- Password Security
- End-Of-Shift Reports
- All areas of income fully accountable
- Shift / Daily / Weekly / Monthly / Yearly reports
- Year - to - Date / Previous Period comparisons
- Detailing income held In Trust
- Full transactional history
- Track any income area or promotion
- Control Lanes / Point Of Sale features can be activated or hidden, according to Centre Operation requirements

The printout shows a detailed financial report with multiple tables. The top table is titled 'Sales by Month' and lists sales figures for each month from July to December. Below it are several smaller tables, including one titled 'Sales Summary' which matches the data in the software screenshot. The bottom part of the printout contains a large table with many columns and rows, likely representing a detailed ledger or transaction history.

DOPEY

A LOVEABLE DOPE WHO JUST WANTS TO HAVE FUN ON THE LANES.



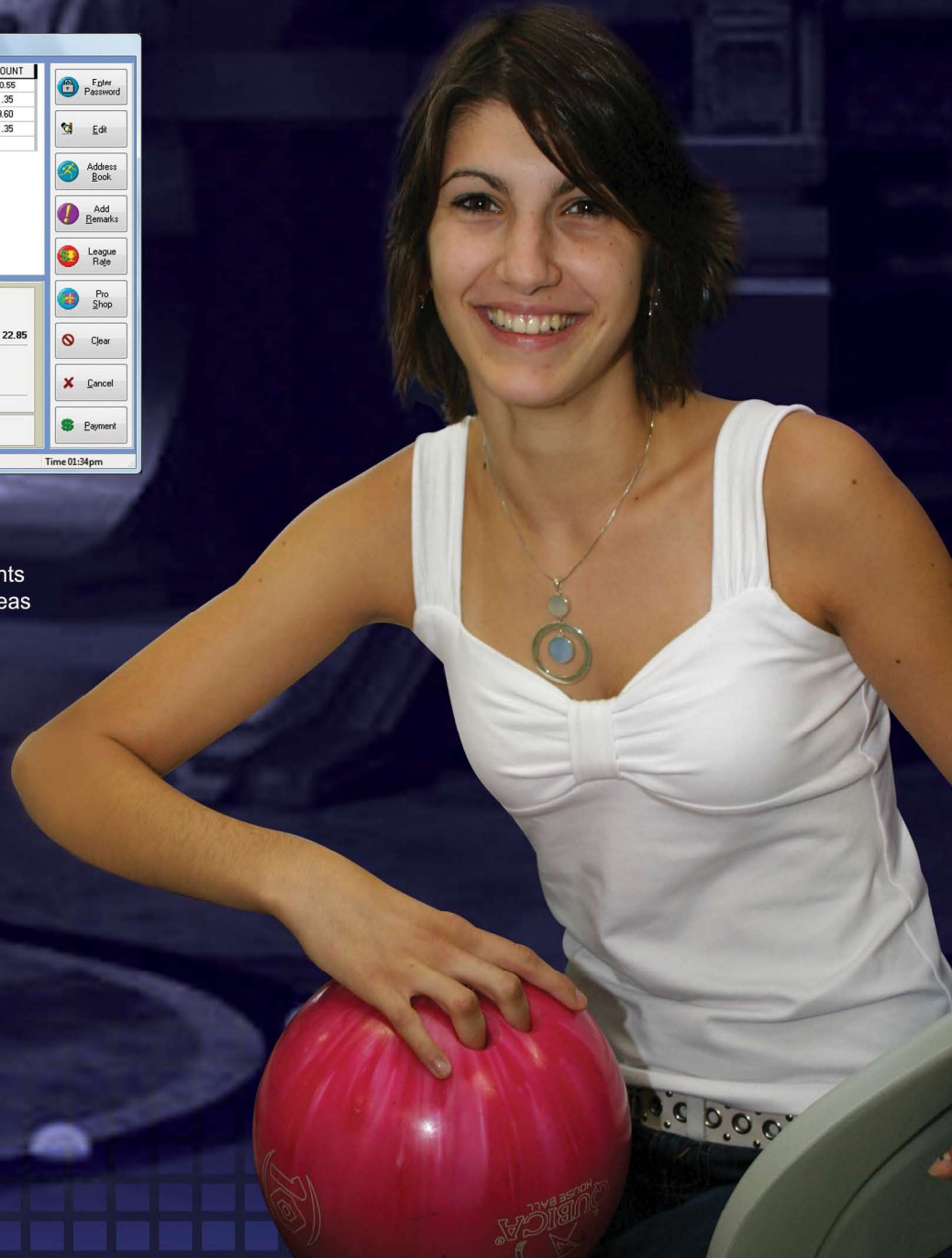


So Integrated!

- Comprehensive cash control operation
- Easy-to-follow transaction functions for:
 - Cash
 - Credit Card
 - Account Customers
 - Tab Customers



- Simple and fast touch-screen operation
- Items and prices customized to your requirements
- Set your desired security access levels to all areas
- Password tracking and staff log
- Cash Paid Out
- Locker Management
- League Prize Funds
- Deposits
- Bar Coding of packaged goods
- View/Hide items on time schedules
- Customer Loyalty Discount system



11 League and Tournament Reporting

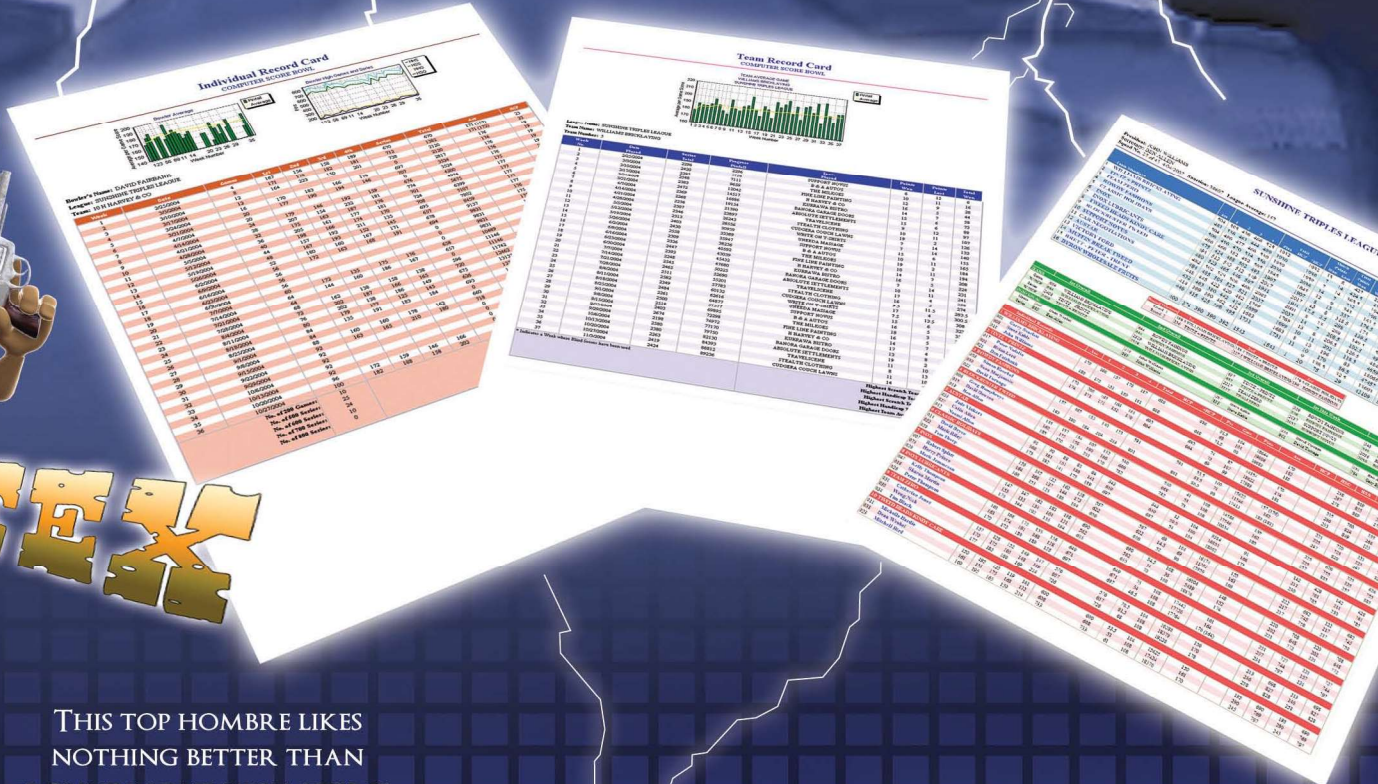
So Complete!

- Easy to find a league team and bowler details, lane schedule or score information
- Scores and standing for the whole season or event are available at any time
- League and tournament results available instantly
- personalised individual and team records, with average, high game and series graphs for the entire season.



THE

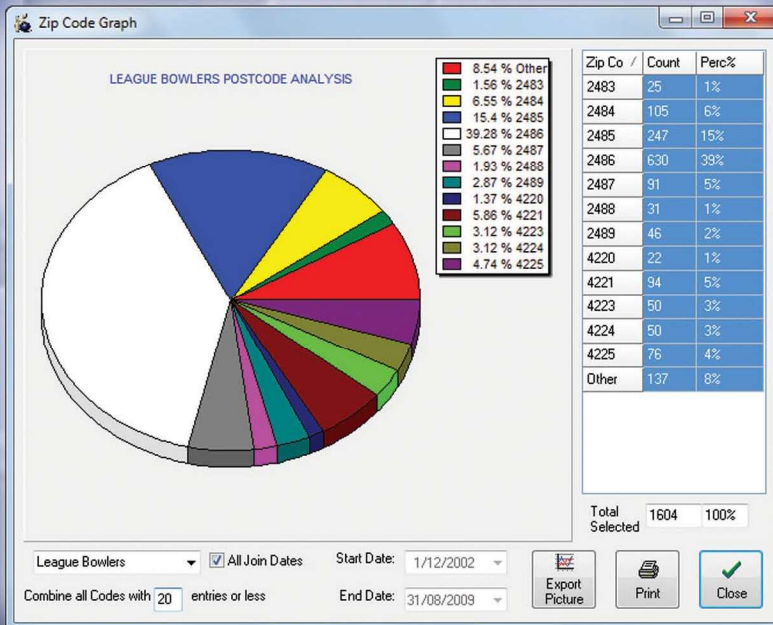
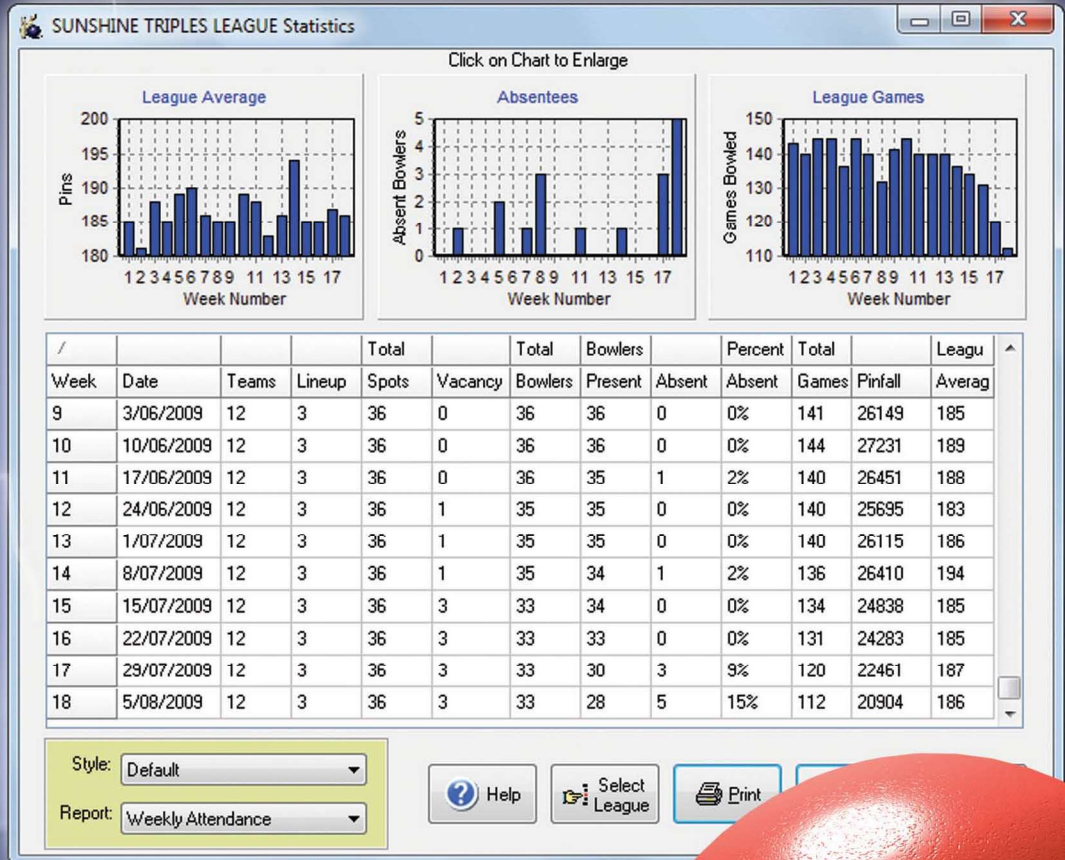
THIS TOP HOMBRE LIKES
NOTHING BETTER THAN
ROUNDING UP HIGH SCORES



League and Tournament Management 12

So Useful!

- Valuable League and Tournament management information with graph displays
- Compare each league's average and total Centre average with your lane maintenance schedule and oiling pattern
- Keep track of attendance, absenteeism and total games bowled for each league



- Identify the source areas of your business
- Make your marketing decisions based on fact
- Analysis available for league, tournament and open play



KITTY

A TRUELY MODERN
GIRL WHO WILL TAKE
ON ANY CHALLENGE
THAT THE GAME
THROWS AT HER.

13 Hardware

So Streamlined!

The Computer Score tenpin bowling automatic scoring system is designed and manufactured with a minimal number of system components, improving reliability and simplifying maintenance.



Keypad (2 Lanes)



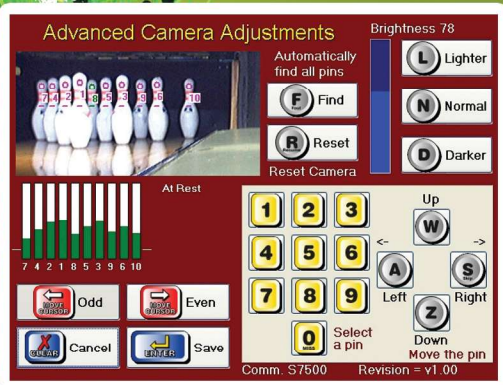
DUO Display Unit



DUO Scoring Unit - Uncovered

So Simple to Setup

A very easy-to-use "Wizard" Menu navigates you through all the aspects of setting up DUO. You will be surprised by DUO's capabilities, completeness and simplicity – you don't even need to refer to the manual



DUO's unique electronic and software design minimises hardware and maximises features. "Amazing! DUO can operate WITHOUT ANY connection to Pinsetting Machines or computers, and with only THREE hardware items!

- DUO can operate WITHOUT connection to Pinsetters OR Computers
- ALL optional connection cables to Pinsetters / Overhead Monitors / Bowler Keypads / Automatic Bumpers are supplied PRE-Terminated - Simply "Plug and Play"



jasmine

A FLOWER POWER
CHICK FROM WAY
BACK. BAN THE BALL
DUDE!

Computer Score Systems

are proudly designed,
manufactured and supported
by bowling people
for bowling people!



So Simple!

Computer Score has answered the call of the tenpin bowling industry by producing the most complete, innovative and simple, automatic scoring system available today. In our pursuit of technical excellence and by using modern technology we have created a fully integrated operation and management system to assist you with your business. You don't even need an installation crew!
... you can do it!



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